

Town of East Hampton
Inland Wetlands and Watercourses Agency
Special Meeting
March 2, 2021 – 6:30 P.M.
ZOOM Meeting

DRAFT MINUTES

Present: Chairman Foran, David Boule, Scott Hill, Vice-Chairman Wilson (arrived at 5:04 p.m.) and Alternates Tess Lundgren and Nico Guerrero.

Absent: Robert Talbot and Peter Wall.

1. Call to Order: The meeting was called to order at 5:00 p.m. by Chairman Foran.

2. Seating of Alternates: Chairman Foran seated Tess Lundgren and Nico Guerrero.

3. Public Comments: None.

4. Show Cause Hearing:

A. Cease and Desist, 97 Main Street, Big Sky Dream, LLC., Unpermitted Work in Upland Review Area Map 06A/Block 57/Lot 1A. Mr. DeCarli explained that Tony Flannery was doing work behind Po's Restaurant: the elevation was increased and gravel was spread to prevent mud from moving. Mr. DeCarli spoke with Mr. Flannery about the work that is done at this point. A cease and desist was issued and remains in place until an application is received and approved for final site work at that location. Mr. Flannery stated that there was 8" of mud in the parking area at Po's Restaurant. He was under the assumption that he could do the work under the permit that he has and thought that he was far enough away from the 100' Upland Review Area. He did not gravel the entire parking lot only the area that was covered in mud to prevent it from getting into the stream. Prior to putting down 4 loads of 2" stone he covered the area with water fabric to give it a base for water to leak through. Silt fencing is in place and he is done working for now. Po Fong will be meeting with Jeremy DeCarli and will submit a site plan for the next IWWA meeting. Vice-Chairman Wilson made a motion to hold the cease and desist in place until an application is received and approved. Mr. Boule seconded the motion. **Vote: 6-0**

5. Adjournment: Mr. Hill made a motion to adjourn at 5:13 p.m. Vice-Chairman Wilson seconded the motion. The motion was unanimous in favor.

Respectfully submitted,

Christine Castonguay
Recording Clerk